

TMS Soccer Tournament Rules - 2016

Important: *The tournament committee of TMS reserves the right to change any of the following rules on the day of the tournament to accommodate unforeseen circumstances to safeguard the integrity of the tournament.*

1. ELIGIBILITY

- A) All participating teams MUST be registered prior to the deadline. TMS officials reserve the right to refuse a team or add a team.
- B) All teams must sign the Liability Waiver Form as described by the tournament committee. If players are under 18 years of age their parent or guardian must sign. This includes coaches/managers/anyone who will be sitting at the player's bench.
- C) All players must be of Malayalee origin (At least one parent has to be a Malayalee, defined as having been originally from Kerala, which must be proved if questioned) If proven otherwise the whole team may be disqualified. TMS President's ruling on this will be final.
- D) All players must be either a Temporary Resident Visa (Work Permit, Student Visa) holder or a PR/Citizen of Canada. Visitors are not allowed to participate in the tournament.

2. ROSTER

- A) Team rosters will be limited to a maximum 18 players per team and all players must be wearing their respective jerseys. Proof of age must be available upon request.
- B) Players are permitted to play for only one team during the Tournament. Teams must complete game sheets for every game.
- C) Game sheets may be obtained from the Field Marshal and must be returned to the Field Marshal prior to the start of each game.

3. WEATHER / TIME CONSTRAINTS

- A) During the round-robin series, as a result of bad weather conditions or due to time constraints, the field marshal reserves the right to reduce the length of any game, to make sure all games are played. Further, if necessary, the field marshal may cancel any game which does not have a bearing on the final standings of any group, as a result of these adverse weather conditions.
- B) Should a game in progress be terminated due to weather conditions, after the first half of play has been completed, the game shall be considered complete and the score at termination shall stand.
- C) If a game is suspended prior to the completion of one half, the Field Marshal may reschedule the game or may cancel the game and use shoot-out procedures to determine a winner. Teams are responsible for checking with the Field Marshal for rescheduling information.
- D) TMS reserves the right to adjust the schedule as required and all the participating teams must abide by it.

4. FORFEITS

- A) Teams are expected to check-in with the Field Marshal at least 15 minutes prior to game time.
- B) If a team is unable to field 11 players at start time, the game may be forfeited. At the discretion of the Field Marshal, a shortened game or shoot-out may be substituted for the match.
- C) Teams must remain at the site until a decision is reached. If a forfeit is declared, the team ready to play shall be declared the winner and winning score will be awarded.
- D) No team will be allowed to gain an advantage through defaulting a game nor shall the team that does appear be disadvantaged.

5. TOURNAMENT STANDINGS

- A) Teams will be pooled as per the schedule prepared by TMS for the round-robin play. Depending on the number of the participating teams, the schedule will be prepared by TMS and will be shared few days before the tournament.
- B) Top four teams of previous year's tournament (i.e. Winner, Runner-up and 2 semi-finalists) will be given priority which will be decided by the TMS.
- C) The round-robin standings shall be determined by utilizing the following criteria:

Points will be awarded:

- 1. Win: 3 points
- 2. Tie: 1 point
- 3. Loss: 0 points

If there is a tie after this the following criteria shall be used to determine who gets the most points (Tie is only applicable for Semi-Finals and Finals)

- 4. Shut-out – Not Forfeit (cancelled without playing the stipulated time): 1 point each team
- 5. Shoot Out - Goals: 1 point for each goal scored up to 5 per game

Note: Points awarded according to the above rules will establish standings of the teams.

- D) If, at the end of the round-robin series, there is a tie, the higher placed team will be identified according to the following criteria in order:
 - 1. Goal differential that is determined by subtracting the total goals allowed from the total goals scored
 - 2. Most goals scored
 - 3. FIFA penalty kicks (field and time to be determined by the Tournament Committee).
 - 4. Winner of head to head competition (not to be used for more than a 2-way tie).

Semifinals

Winner of Group 1 will play Runner up of Group 1

Winner of group 2 will play runner up of Group 2

The winners play for the Championship.

- A) Marshall/Tournament Chairperson (including the Sports Convenor & President – TMS) to determine their placement in cross-over and/or medal rounds.
- B) Only champions will receive individual Trophies and second place teams will be awarded medals

Important: *The TMS Champions' trophy and the runner up trophy are rolling Trophies and is the property of TMS. They must be handed back to TMS at least a month before next year's tournament.*

6. SUBSTITUTIONS

- A) Unlimited substitutions shall be allowed. All substitutions are permitted at the discretion of the referee.
- B) Substitutes will be verified by the field marshal / referee to ensure integrity of play.
- C) TMS reserves the right to provide an identity (if required) to the players to ensure fairness and compliance to the game rules.

7. PLAYER EQUIPMENT

- A) It is the responsibility of all teams to bring their uniforms and they must be worn at all time during the play.
- B) The Jersey must have a number and the player's name (atleast first or last name) to be easily identified.
- C) The Keeper's Jersey shall be distinct from those of his/her teammates, the opposing team, and the referee.
- D) All players must wear shoes which conform to the requirements of FIFA Law IV. Shin guards are mandatory.
- E) TMS reserves the right to make exceptions if at all deemed necessary for the continuity of the game, with conformance from the referees/field marshal.

8. OFFICIALS

A main referee and two (2) linesmen will be assigned for all games in the tournament. A tournament official (Field Marshal) will be assigned to the tournament.

(Important: No Arguments or passing of comments/inappropriate gesture towards the referee will be tolerated. This may lead to disqualification of the team.)

9. DURATION OF GAMES

- A) All round-robin and crossover games will consist of two (2) halves of 15 minute's duration with a break of 5 minutes in-between. The teams will change sides after the break.
- B) Each Team is guaranteed a minimum of three (3) games (subject to weather conditions).

All medal games (Semi-Finals & Finals) will be as follows (unless otherwise deemed necessary due to field time, weather or field conditions by tournament committee):

- A) Medal games will consist of 2 halves with each half played for 20 minutes (10 mins break in-between).

- B) Should any of the medal games end in a tie, the teams shall change ends and play two (2) halves of five (5) minutes duration, with the Golden Goal rule in effect.
- C) At the end of the first five (5) minute period, the teams shall change ends and proceed with the second half without a break. If, at the end of the two (2) overtime periods, the game is still tied, the game shall be decided by penalty kicks taken in accordance with the regulations laid out by the FIFA Laws of the Game.
- D) Should field time, weather or field conditions warrant, the referee and Field Marshal may eliminate overtime and go directly to penalty kicks.

10. GAME BALLS

The game ball will be provided by the Tournament Field Marshal.

11. CAUTIONS/EJECTIONS

- A) **Cautions** - FIFA rule applies in terms of Yellow Cards & Red Cards. (TMS reserves the right to amend the rules along with Field Marshal and Referee's Discussion.
- B) **Ejections** - If a player or a team official is ejected from a game, an automatic one (1) game suspension shall be invoked against the offending individual. The suspension will be in effect during that team's next scheduled game. The Field Marshal reserves the right to impose a longer suspension if deemed necessary.
- C) Teams are responsible to ensure players sit out any games they are suspended for.
- D) All the Cards will be pardoned for the Championship Game (Finals).

12. CONDUCT OF TOURNAMENT

The referee's decision in matters concerning the application of the rules of the game and the decision of the Field Marshal regarding conduct of the tournament shall be final.

The TMS Tournament Committee relies heavily upon coaches/ managers to set a positive example of conduct and sportsmanship and to exercise the necessary control over their players and associated parents and spectators. Always remember that we are all here to have fun and to play the game in its spirit with utmost integrity. Any action by players/spectators/team officials contrary to that spirit will not be entertained by Field Marshal or TMS Sports Committee.

13. PROTESTS

No protests shall be entertained and there will be no appeals permitted on tournament decisions.

14. FIFA Laws of the Game apply with the following exceptions:

Number of Players: The number of players shall be 11 including the goalkeeper. Substitutions may be made at any stoppage of play with referee's permission.

Players Equipment: Conform to FIFA and policies and referees consent.

The Referee: The decisions of the referee will supersede any other rules in the field.

Duration of the Game: The round robin games shall be divided into 2 equal halves of 15 minutes with a 5 minute half time break. The medal games times will vary with time and weather.

The Start of Play: Conform to FIFA, with the following exception: Opponent must be 8 yards from the Center mark while kick-off is in progress.

Ball In and Out of Play: Conform to FIFA

Method of Scoring: See Section – Tournament Standings

Offside: Conform to FIFA

Free Kicks: Conform to FIFA

Penalty Kicks: Conform to FIFA

Throw-In: Conform to FIFA

Goal Kick: Conform to FIFA

Corner Kick: Conform to FIFA

Note: It is the responsibility of the teams to avoid injury producing tactics. In the event of a serious injury it is the responsibility of the coach/manager to take appropriate action for the wellbeing of each player.

Important: TMS officials of the tournament or TMS Committee Members will not be held liable or responsible for any type of loss including but not limited to Personal injury and safety of any participating teams or individuals.

*****No Alcohol Consumption is allowed in the grounds*****